

Workshop

The Archeology of Play and Games

University of Fribourg

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Locus Ludi. The Cultural Fabric of Play in Games in Antiquity
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The Archeology of Play and Games

Morning

09h00 Welcome Véronique Dasen (Fribourg, ERC Locus Ludi)
Play and Games : Spatial and Social Dimensions

09h15 A Handbook on the Archeology of Play and Games
Ulrich Schädler (Fribourg, ERC Locus Ludi/ Musée Suisse du Jeu)
Identifying and Classifying : State of the Art
Alessandro Pace (Fribourg, ERC Locus Ludi)
Mapping ancient board games : the Ludus Database
Tim Penn (University of Edinburgh)
Why a Handbook ? Methods and Aims

Chair Ulrich Schädler (Fribourg, ERC Locus Ludi/ Musée Suisse du Jeu)

10h00 Summer Courts, Tim Penn (Edinburgh)
Playing to win: soldiers, gaming and cultural dissemination in Roman Britain

10h30 Alessandro Pace (Fribourg, ERC Locus Ludi)
Ludere in Pompeii. New insight on the ludic material culture of the ancient city

11h00 *Pause*

Chair Alessandro Pace (Fribourg, ERC Locus Ludi)

11h30 Regine Fellman (Vindonissa)
Playing in ancient Vindonissa – the archaeological evidence

12h00 Raimon Graells i Fabregat (Alicante), Miguel Pérez Blasco (Elche)
The Iberians also play

12h30 *Lunch*

Afternoon

Chair Tim Penn (Edinburgh)

13h15 Ilaria Truzzi (Milano)
The recollection of board games material in Empuriés, the Greek apoikia

13h45 Frances McIntosh (English Heritage)
Too much time on their hands? Evidence for gambling at Coria the most northerly town in the Empire, a case study of terra sigillata counters.

14h15 *Break*



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The Cultural Fabric of Play and
Games in Classical Antiquity

- 14h30** Peter Talloen (Isparta)
The archaeology of play in Southwestern Asia Minor
- 15h00** Mark Hall (Perth) and Ulrich Schädler Fribourg (ERC Locus Ludi/ Musée Suisse du Jeu)
Europe's playful frontiers: Roman board-games in the Barbaricum, from Britain to the Danubian provinces
- 15h30** *Break*
- Chair** Véronique Dasen (Fribourg, ERC Locus Ludi)
- 15h45** Sylvian Fachard (Lausanne)
Games in the garrison forts of Attica
- 16h15** Oksana Ruchynska (Kharkiv)
Boardgames in Tauric Chersonese in Roman times
- 16h45** *Break*
- 17h00** Thomas Daniaux (Fribourg, ERC Locus Ludi7 Bretagne University)
Games on tiles and slates
- 17h30** Cameron Browne, Walter Crist (Saarbrücken/ERC Ludeme)
Computational approaches for recognising and reconstructing games

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